

PUBLIC ASSOCIATION
"ESPORTS FEDERATION OF KYRGYZSTAN"

ANNUAL ACTIVITY REPORT

2025

Bishkek, 2026

1. INTRODUCTION

The Public Association "Esports Federation of Kyrgyzstan" (ESFK) presents its Annual Activity Report for 2025. This report summarizes the Federation's key activities, competition results, international representation, organizational development, and financial overview for January 1 – December 31, 2025.

ESFK is the sole national governing body for esports in the Kyrgyz Republic. The Federation's history dates back to 2014 (Bishkek Stars League), and it received official state accreditation in 2018. ESFK is a full member of the International Esports Federation (IESF), the Asian Esports Federation (AESF), the Global Esports Federation (GEF), and the Phygital Games movement. The Federation also cooperates with the Olympic Committee of the Kyrgyz Republic and the State Agency for Youth, Physical Culture and Sports.

2. ORGANIZATIONAL OVERVIEW

Item	Details
Full Name	Public Association "Esports Federation of Kyrgyzstan"
Registration Number	166107-3301-OO
TIN	02104201710333
Date of Initial Registration	April 21, 2017
Date of Re-registration	July 17, 2023
Legal Address	Kyrgyz Republic, Bishkek, Oktyabrsky district, Mkr-11, 17, apt. 43
President	Ateev Ruslan Maratovich
First Vice-President	Bolotbekov Tariel Narynbekovich
Vice-President	Ateev Timur Maratovich
Technical Specialist	Maksatova Ayim
Secretary General	Saymasaev Bayaman
International Affiliations	IESF, AESF, GEF, Phygital Games, Olympic Committee of KR

3. INTERNATIONAL COMPETITIONS & ACHIEVEMENTS

3.1. IESF World Esports Championships 2025 — National Qualifiers

ESFK organized national qualifiers for the IESF WEC 2025 across 6 disciplines. Open registration was conducted via Faceit and Bigplay.gg platforms, with grand finals held at a local esports venue in Bishkek.

Discipline	National Champion	Key Players
CS2 (Men)	AK BARS	kenz1, SNk, kamazbob, DiE, Hezza

Dota 2	MURAS	Uch666ha, Askold, icq, kinginka, Villain
eFootball (PlayStation)	Qualifiers held	Via Challonge + Discord
PUBG Mobile	Qualifiers held	Via Bigplay.gg
Mobile Legends: Bang Bang	Qualifiers held	Via Bigplay.gg
MLBB (Female)	Qualifiers held	Via Bigplay.gg

3.2. IESF Central Asian Regional Qualifiers

CS2 Women's Team — Central Asian Champions. In the IESF regional qualifiers grand final, the Kyrgyz women's CS2 team defeated the reigning champions from Kazakhstan to claim the Central Asian title. Roster: Jammie, kitosyy, nomercyvec, Destroy_Zloy, amy.

Dota 2 team participated in Central Asian qualifiers against Kazakhstan, Uzbekistan, and Turkmenistan.

Key Achievement: Women's CS2 national team — Central Asian Champions (IESF WEC 2025 regional qualifiers).

3.3. PUBG Mobile — Asian Champions

In September 2025, the Kyrgyz national team in PUBG Mobile won the Asian Championship, seizing the lead from the very first maps and maintaining the top-1 position throughout all game days.

Roster: EFFECT (Bekniyaz Rysaliev), ZERYCH (Baitur Kurmanbekov), FLYQE (Diyar Osmonov), WARRIOR.

Additionally, three Kyrgyz players competed in the PUBG Mobile Super League finals in Almaty with a \$200,000 prize pool: EFFECT (Team Spirit), ZERYCH (Konina Power), FLYQE (AMIX).

Key Achievement: National PUBG Mobile team — Asian Champions 2025.

3.4. Islamic Solidarity Games — Riyadh, Saudi Arabia

In November 2025, Kyrgyzstan's esports delegation competed at the Islamic Solidarity Games in Riyadh, Saudi Arabia — the largest championship among Islamic nations with 3,000+ participants from 56 countries.

Qualification results:

- **Rocket League** — Won 1st place at regional qualifiers, securing a slot at the LAN finals. Roster: g0zz1, minoraka, Kurumi.IsMyLife.
- **Tekken 8** — Bakainer (Beknazar Kushnazarov) won silver at regional qualifiers, securing a slot at the LAN finals.

Delegation at LAN finals: Vladimir Vsevolodovich, Viktor Li, Ilya Krygin (Rocket League), Beknazar Kushnazarov (Tekken 8). Staff: Tariel Bolotbekov, Sultan Sarygulov.

3.5. Asian Youth Games 2025 — Bahrain

In October 2025, Kyrgyzstan's youth esports team competed at the Asian Youth Games 2025 in Bahrain — the first Youth Asian Games to officially include esports in the competition program.

Youth team roster: Tilek Nazarbekov (Street Fighter 6), Ibrokchim Satyvaldiev (eFootball), Aitegin Dootaliev, Azim Sabirov, Vladimir Vostrikov (Rocket League).

3.6. International Club Achievements

Event	Discipline	Result	Details
Atyrau CyberCup 2025	Dota 2	Champions	Uncrowned Kings won 2,500,000 tenge (~\$5,000). Roster: dream, Askold, alym, sunset, Max
International CS2 tournament, Moscow	CS2	Grand Finalists	Youth team among 7 countries. Roster: Hezza, Yaqk, arun, RaiS, raynett
FRAG Season 15 LAN, Tashkent	CS2	Qualified	AK BARS qualified. \$10,000 prize pool. Roster: SNk, kenzl, arun, hawach1, R3LiFwOw

3.7. Phygital Sports — International Cooperation

In February 2025, ESFK co-organized the first-ever phygital hockey tournament in the United States (Pittsburgh), in partnership with the US Phygital Hockey Federation, the National Olympic Committee of the Kyrgyz Republic, and Stellabotte Skating Development Academy. The event was supported by NOC KR First Vice-President Sadyr Mamytov and ESFK First Vice-President Tariel Bolotbekov.

4. NATIONAL COMPETITIONS & EVENTS

Event	Discipline(s)	Date	Venue / Format
IESF WEC 2025 National Qualifiers (Mobile)	PUBG Mobile, MLBB, MLBB Female	March 2025	Online (Bigplay.gg)
IESF WEC 2025 National Qualifiers (PC)	CS2, Dota 2	April 5–20, 2025	Online + LAN venue in Bishkek (Grand Finals)
IESF WEC 2025 National Qualifiers	eFootball (PS)	April 22–26, 2025	Online (Challonge + Discord)
Atyrau CyberCup 2025 (National Stage)	CS2, Dota 2, PUBG Mobile	September – October 2025	Online qualifiers + LAN finals (Atyrau, Kazakhstan)

5. GOVERNANCE & INSTITUTIONAL DEVELOPMENT

5.1. Board Meetings

- Approval of the 2025 action plan and budget (Protocol No. 13);
- Review of 2025 activities, approval of 2026 action plan, budget, and national team rosters (Protocol No. 14, December 25, 2025). Board recognized ESFK's 2025 performance as satisfactory. Vote: 3 FOR, 0 AGAINST, 0 ABSTAINED.

5.2. Registration & Compliance

ESFK maintained its registration and compliance with the Ministry of Justice. All statutory obligations fulfilled. Charter (approved June 19, 2023) remained in effect. Key documents translated into English for IESF submission.

6. INTERNATIONAL RELATIONS

- **IESF:** Active membership maintained. National qualifiers for WEC 2025 organized across 6 disciplines. Regional qualifiers participated.
- **AESF:** Active membership. Youth team sent to Asian Youth Games 2025 (Bahrain).
- **Islamic Solidarity Sports Federation:** Delegation sent to Islamic Solidarity Games (Riyadh). Rocket League team won regional qualifiers; Tekken 8 player won silver.
- **GEF (Global Esports Federation):** Full membership maintained.
- **Phyigital Games:** Full membership. Co-organized phyigital hockey tournament in Pittsburgh, USA.
- **National Olympic Committee:** Continued partnership. Cooperation on Asian Games 2026 preparation (Nagoya, Japan).

7. DIGITAL PRESENCE & COMMUNITY

7.1. Website

Official website (esf.kg) maintained with news, tournament information, documents, and athlete profiles.

7.2. Social Media

Platform	Followers (end of 2025)	Activity
Instagram (@esf.kg)	2,500+	Regular posts, stories, tournament coverage, athlete profiles
Telegram	1,800+	News, announcements, community engagement
YouTube	500+	Tournament broadcasts, highlights
TikTok	700+	Short-form content, athlete features

Total combined social media following: **5,500+**

Note: Social media statistics are approximate as of December 31, 2025.

8. FINANCIAL OVERVIEW

ESFK is a non-profit public association and does not pursue commercial gain. Financial statements are prepared on a cash basis from official bank account statements issued by JSC MBANK. The Federation maintains two bank accounts: one in Kyrgyz Som (KGS) and one in US Dollars (USD).

8.1. Receipts

Source	KGS	USD
IESF prize money — WEC24 (PUBG Mobile), Busan, South Korea	—	\$8,868.91
Tournament funding — board member contributions	22,000	—

Account replenishment — board member contribution	655	—
Total Receipts	22,655	\$8,868.91

8.2. Disbursements

Category	KGS	USD
Prize money disbursement to athletes	—	\$8,835.00
Prize disbursements, taxes on prizes & tournament/travel expenses	22,455	—
Bank account maintenance fees	1,000	—
Cash withdrawal service fee	—	\$44.18
Total Disbursements	23,455	\$8,879.18

8.3. Closing Balance (31 December 2025)

Account	Balance
KGS account	2,401.70 KGS
USD account	\$2.71

8.4. Note on Operations

ESFK operates on a volunteer basis. All governance and operational work is performed by board members without compensation. LAN finals of national qualifiers were occasionally hosted at local esports venues in Bishkek. Local tournament operators assisted with organizing and broadcasting some qualifier events.

Detailed financial statements prepared on the basis of certified bank statements from JSC MBANK are available upon request.

9. KEY ACHIEVEMENTS 2025

- **PUBG Mobile national team — Asian Champions 2025** (EFFECT, ZERYCH, FLYQE, WARRIOR);
- **Women's CS2 team — Central Asian Champions** (IESF WEC 2025 regional qualifiers, defeating Kazakhstan);
- **Uncrowned Kings — Atyrau CyberCup Champions** (international Dota 2 tournament, 2.5M tenge prize);
- **Rocket League team — 1st place at Islamic Solidarity Games regional qualifiers**, qualified for LAN finals in Riyadh;
- **Tekken 8 (Bakainer) — Silver medal** at Islamic Solidarity Games regional qualifiers;
- **Youth team competed at Asian Youth Games 2025 in Bahrain** — first-ever esports at Youth Asian Games;
- **Delegation sent to Islamic Solidarity Games in Riyadh** (56 countries, 3,000+ participants);
- CS2 youth team reached **grand finals at international tournament in Moscow** (7 countries);
- AK BARS qualified for **FRAG Season 15 LAN finals in Tashkent** (\$10,000 prize pool);
- 3 Kyrgyz players competed in **PUBG Mobile Super League finals in Almaty** (\$200,000 prize pool);

- Co-organized **first phygital hockey tournament in the USA** (Pittsburgh);
- National qualifiers for IESF WEC 2025 held across **6 disciplines**;
- Board recognized 2025 performance as satisfactory (Protocol No. 14).

10. PRIORITIES FOR 2026

- Execute the Strategic Plan 2026–2028;
- Organize national qualifiers for IESF WEC 2026 and AESF championships;
- Represent Kyrgyzstan at the **Esports Nations Cup 2026 (ENC26) in Riyadh, Saudi Arabia** — field national teams in 8+ game titles (PUBG Mobile, Dota 2, CS2, Mobile Legends, Chess, EA FC 26, Street Fighter 6, Fatal Fury) with national qualifiers and team preparation in Bishkek;
- Prepare and send national delegation to **Asian Games 2026 in Nagoya, Japan** (September 19 – October 4, 2026) across 12 esports disciplines: League of Legends, eFootball (Mobile/Console), Honor of Kings, Street Fighter 6, Tekken 8, King of Fighters XV, Gran Turismo, Naraka: Bladepoint, Pokemon UNITE, Identity V, Puyo Puyo Champions;
- Activate regional branches in Osh, Jalal-Abad, and Issyk-Kul;
- Launch standardized National Championship Series;
- Redesign official website and grow digital community;
- Secure additional sponsorship and partnership agreements.

11. CONCLUSION

2025 was a landmark year for ESFK, marked by historic achievements including an Asian Championship title in PUBG Mobile, a Central Asian Championship in women's CS2, international tournament victories in Dota 2, and the first-ever participation of a Kyrgyz youth esports team at the Asian Youth Games. The Federation successfully represented Kyrgyzstan at the Islamic Solidarity Games in Riyadh and co-organized an international phygital sports event in the USA. With a strong foundation in place and the Strategic Plan 2026–2028 approved, ESFK is positioned for accelerated growth as it prepares for the Asian Games 2026 in Nagoya, Japan.

President

Public Association "Esports Federation of Kyrgyzstan"

Ateev Ruslan Maratovich _____

[Original document bears official seal and signature]